

Artzooka Your own claymation Movie

Claymation is animation using clay – it's a way to get your clay to look like it's actually moving. You do this by using a process called stop-motion. It's easy to remember stop-motion because you have to stop, move your clay character just a little, and take a picture! Repeating this step over and over again will result in **Artzooka movie magic**.

Here's how you can make your very own claymation:

1 Lights, camera, Artzooka!



Set up a stack of books and set your digital camera on top. Adjust the height of your camera by adding or removing the books.



If you need to angle your camera, use a little clay to hold it into place.

2 character



Create a character out of clay. You can make whatever you want. Even a blob of clay will do!

3 Lights, camera, Action



Make sure that your character is in place and take a picture.



Move your character just a little and take another picture. To make this frog move toward the log, for example, you would just need to move him a bit closer to the log, and take a picture.



Now, move your character a little bit more and take another picture.

If you play back all the pictures quickly, it will look like your clay character is moving all by itself.

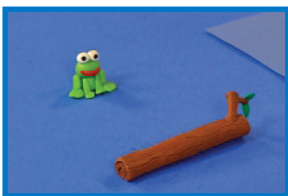
Let's say you want your character to move under something. Your character will need to change its size.

Here's a trick:

You can create a whole bunch of characters out of clay that are all different shapes and sizes. For instance, to make this frog squeeze itself under a log, its body needs to be squished and flat. You can make as many shapes as you want to match the action of your character.



Just remember the key to making stop-motion is to:



Stop.
Take a picture.



Move your character a little or change the shape just a little.
And then take another picture.

After you've taken all your pictures, play them back on your camera really fast and you've got an **Artzooka claymation creation!**

