

Shockwave Games
Weekend Arcade

Kappa's Feeling <70k> -Production: Cyber Guild-

HOW TO PLAY


The river where the kappa (please name freely) lives is full of fish, but pollution is increasing.
Avoid strange things,
escape the natural enemy (?) Piranhas, nasty snakes and snakes
and eat fish well.


One stage lasts 60 seconds. If the kappa survives, you
can move on to the next stage.
Collect items as much as possible and earn points.

Kappa is operated with the keys set on the opening screen.
Right and left movements are accelerated by the number of
times the key is pressed.
It accelerates up to three stages, so you need to be careful about
speeding too much.
If you want to stop, press the acceleration key in the direction
opposite to the direction you are moving to stop.



Character commentary

	Kappa	POINT -
hero. Player character. He moves around a bit, but without cucumber he is weak.		

	Mole	POINT -
Waiting for bombs to fall. Once you pick up the bomb, it will follow the kappa.		

A character that can never be defeated
because he is in the soil.



Snake

POINT
5

A snake that makes an earthen pipe
sinking into a river a bed.

It comes out of the clay pipe at a whim
and attacks Kappa.

In fact, it's the worst enemy.



Catfish

POINT
10

Sometimes red squid across the screen
is not very
smart. Just swim straight.



piranha

POINT
20

Piranhas are just annoying.

It runs after you run away and runs fast.

I can't ignore it, so let's pretend.



Falling things



Blue fish

POINT
5

There seems to be a lot, but not so good.



Yellow
fish

POINT
10

The taste seems so good.



Red fish

POINT
15


The number is small, but it is the best
fish.





cucumber


POINT


		20
<p>If you eat it, you will be strong and can kill piranhas. Invincible item equivalent to Popeye spinach.</p>		

	Liquor	POINT 50
<p>This is also a favorite of Kappa, but if you take it you will get drunk.</p>		

	Siriko ball	POINT 20
<p>Legendary Shiriko ball. I don't know what this is. However, it will be 1UP, so let's take it.</p>		

	Boots	POINT -10
<p>When I take it, I get hungry and cannot move for a while.</p>		

	empty can	POINT -20
<p>Eating something like this will kill the kappa.</p>		

	bomb	POINT -30
<p>If you touch this, you will die. Mole uses this to get in the way.</p>		

FREE TALK

There were many opinions that the number of seconds per page was too long, so we reduced the time per page from 90 seconds to 60 seconds. There are 100 faces in all.

It is a mystery why the character is a kappa and lives in a river with piranhas
Please take various items and see the reaction of kappa.

RANKING

The high score ranking is being calculated.
If you want to register your high score in the ranking, click the
"ENTRY ..." button displayed on the title screen.
As of the end of June, the top three players in the ranking will
receive a game CD-ROM "Weekend Arcade GAME
SELECTION Vol.1". Please register more and more.

[See ranking](#)

E-MAIL

We look forward to your feedback on playing this game.
Please use the evaluation form prepared.

[Impression email](#)
